

Sarthak Mittal Computer Science & Engineering Indian Institute of Technology Bombay 200050129 B.Tech. Gender: Male DOB: 09-02-2002

Examination	University	Institute	Year	CPI/%
Graduation	IIT Bombay	IIT Bombay	2024	9.49
Intermediate	Maharashtra HSC	Pace Junior Science College	2020	96.31%
Matriculation	ICSE	Lilavatibai Podar High School	2018	99.00%

Pursuing Honors in Computer Science and Minor in Machine Intelligence & Data Science

SCHOLASTIC ACHIEVEMENTS

- Awarded **AP** (Advanced Performer) grade for exceptional performance in first semester course (2020) CH105: Organic and Inorganic Chemistry (ranked among the top **7** out of **1400**+ students)
- Secured All India Rank 34 in Joint Entrance Examination Advanced among 1,50,000 candidates (2020)
- Achieved All India Rank 261 in Joint Entrance Examination Mains among 1.1 Mn candidates (2020)

INTERNSHIP EXPERIENCE

Software Development Intern | Greatfour Systems

(December 2021)

A team of 60 developing Harmony, a platform to aid pharmaceutical companies in medicine development

- Utilised Python API for OpenCV and MTM in image resizing and multi-scale template matching
- Implemented 3+ enhancements to improve speed of source template to destination matching by 60%

Data Analyst Pre-Intern | YoZu - IIT Bombay EdTech startup

(May 2021)

YoZu is developing an AI assistant for instant redressal of students' (K10) academic doubts

- Classified 450+ queries into 5 structural categories to optimize fine-tuning of T5 transformer model
- Enhanced query-context mapping of retrieval pipeline by improving corpus raising efficiency by 20%

KEY PROJECTS

 ${\bf SNAP\ Moodle}\mid Course\ Project\ -\ Software\ Systems\ Laboratory$

(Autumn 2021)

Guide: Prof. Amitabha Sanyal, Department of Computer Science & Engineering

- Implemented a dynamic learning environment with a Django REST framework for backend
- Developed a **modular object-oriented backend** consisting of **models** for Users, Assignments and Courses connected by a set of rules and access restrictions for Students, Teching Assistants and Teachers
- Created an interactive user interface using React JavaScript library for the frontend

Introduction to App Development | Web & Coding Club, IIT Bombay

(Summer 2021)

- Utilized **Flutter SDK** (Google's UI Toolkit) integrated with **Android Studio** and **Dart** programming language (developed by Google) as codebase to develop and debug applications on a virtual device
- Successfully built **3 Android applications** (apk packages) from scratch including a calculator, a quiz app and a location-based weather app (by integrating an externally offered weather **API**)

Interface for GitHub Profiles | Course Project - Software Systems Laboratory (Autumn 2021)
Guide: Prof. Amitabha Sanyal, Department of Computer Science & Engineering

- Developed an HTML-based interactive webpage to view and update stored user profile information
- Implemented the backend using **Django** with a **PostgreSQL database** managed by PgAdmin
- Designed a user authentication feature and used GitHub REST API to dynamically fetch data
- Deployed the Django project on **Heroku** Cloud Application Platform using Git integration and CLI

Scotland Yard | Course Project - Software Systems Laboratory

(Autumn 2021)

Guide: Prof. Amitabha Sanyal, Department of Computer Science & Engineering

- ullet Completed a partially implemented **Java** code for 8×8 grid Scotland Yard using **concurrency**
- Implemented a client-server model to simulate a socket connection with threads listening on ports

N²-Puzzle Game | Course Project - Programming Paradigms Laboratory (Spring 2021) Guide: Prof. Rushikesh K. Joshi, Department of Computer Science & Engineering

• Implemented the N²-puzzle game with dynamic graphics-based interface designed using FLTK

OTHER PROJECTS

Mandelbrot Zoom | Course Project - Data Structures & Algorithms Lab
Guide: Prof. Bhaskaran Raman, Department of Computer Science & Engineering

(Autumn 2021)

- Implemented Mandelbrot Zoom using Simple DirectMedia Layer library and Object-Oriented C++
- Used Binary Search Tree, Bipartite Graph and Heap as data structures for parts of the functionality

Maze Game | Course Project - Programming Paradigms Laboratory (Spring 2021)
Guide: Prof. Rushikesh K. Joshi, Department of Computer Science & Engineering

- \bullet Created a graphics-based $\mathbf{N} \times \mathbf{N}$ maze game using **FLTK** (Fast Light Toolkit) widget library and $\mathbf{C}++$
- Automated designing of maze layout using an input array of values describing the obstacle locations

The Lasso Game | Course Project - Computer Programming and Utilization (Autumn 2020) Guide: Prof. Bhaskaran Raman, Department of Computer Science & Engineering

- Visualized implementation of a single-player Lasso game in C++ using SimpleCPP Graphics package
- Enhanced the game by introducing 5 additional features using concepts of classes, inheritance & vectors

Snake Game | Self Project - Learner's Space, IIT Bombay

(Summer 2021)

ullet Implemented a graphics-based snake game using Object-Oriented **Python** and **PyGame** module

Positions of Responsibility.

Class Representative | Department of Computer Science & Engineering (August 2021 - Present)

- Serving as a point of contact between professors, CSE council and a batch of 175+ undergraduates
- Coordinated with Teaching Assistants of core courses in order to ensure availability and easy access of course material and rescheduling of lectures as per the convenience of the professors and students
- Led the creation of a Telegram group to host polls for collection of data representing batch opinion

Teaching Assistant | MA109 - Calculus I, IIT Bombay

(December 2021 - Present)

• Selected as a Teaching Assistant to conduct weekly interactive doubt sessions for batch of 45+ UGs

TECHNICAL SKILLS

Languages	Python, C/C++, Java, Dart, Bash, Sed, Awk, Prolog	
Data Science	NumPy, Pandas, Matplotlib, SciPy, OpenCV-Python	
Development	Django, JS, HTML, CSS, React, Redux, PostgreSQL, Flutter, Prompt-Toolkit	
Software	MATLAB, LaTeX, Git, Android Studio, GDB, Docker, ROS, Gazebo	

COURSES UNDERTAKEN

Mathematics	Calculus, Linear Algebra, Differential Equations, Introduction to Probability Theory, Introduction to Derivative Pricing*		
Computer Science	Computer Programming and Utilisation, Abstractions and Paradigms for Programming, Discrete Structures, Data Structures and Algorithms, Data Analysis and Interpretation, Software Systems Laboratory, Design and Analysis of Algorithms*, Computer Networks*, Logic for Computer Science*, Digital Logic Design and Computer Architecture*, Medical Image Computing*		
Miscellaneous	Quantum Physics and Application, Basics of Electricity and Magnetism, Engineering Graphics and Drawing, Organic and Inorganic Chemistry, Physical Chemistry, Biology, Introduction to Electric and Electronic Circuits, Economics*		

(* to be completed by May 2022)

Extracurricular Activities

• Green Campus | National Service Scheme, IIT Bombay

- (Autumn 2020 Spring 2021)
- Awarded **special mention** for exemplary volunteering work under Green Campus initiative
- Completed 80+ hours of volunteering activities on topics related to ecological conservation
- LaTeX Bootcamp | Learner's Space, IIT Bombay

- $(Summer\ 2021)$
- Implemented LATEX software to typeset technical and mathematical documents using a workflow
- Successfully completed 3 assignments based on text formatting, designing a résumé and typesetting
 of a technical document having equations, matrices, tables and lines of programming languages
- Awarded 'A' grade in Elementary drawing examination held by Directorate of Art, Maharashtra (2014)